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**Freelance Concept Artist & Illustrator**

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2015 - 2018

**Freelance** - *Cambridge*

**Spectrum 25** - Published in 2019's **Spectrum 25** magazine  
**Wizards of the Coast** - Illustrations for **Upcoming D&D** manual  
**Z-Man Games** - Cards for **Pandemic**  
**Salix Games** - Colour keys, Env concept art & illustration for **Dulac & Fey: Dance of Death**  
**Fantasy Flight Games** - Illustrations for **Upcoming RPG Rolebook**  
**Axis Animation London** - Colour keys for **Upcoming Channel 4 TV Show**  
**Spellstrike** - Environment concept art & illustration for **Upcoming online strategy game**  
**Lost Forest Games** - Previs enviro & chara concept art & illustration for **Winter Hall**  
**Gamesys** - Character illustrations for **Virgin Games**  
**ImagineFX** - 2 workshops - Environment concept art & Painterly illustration ideation

2014 - 2015

**Jagex** - *Cambridge*

**Runescape** - Over 50 commercial illustrations, key art, and art style direction

**Freelance** - *Cambridge*

**Wizards of the Coast** - Illustrations for **D&D Monster Manual**  
**Hex TCG** - Fantasy illustrations for trading card game

2013 - 2014

**Freelance** - *London*

**Wizards of the Coast** - Illustrations for **Fifth edition D&D rulebooks**  
**Headstrong Games** - 30+ ingame illustrations for **Art Academy (Wii U)**  
**Guillermo del Toro (Planet Jump)** - Previs+BGs for TV adverts for **The Strain (FX Channel)**  
**Spacecowboys** - Card illustrations for **Route 666**  
**ImagineFX Magazine** - Artist feature and 3 workshop articles on digital painting techniques  
**University of the Arts London, Central St Martin** - Life drawing teacher

2012 - 2013

**Atomhawk** - *Newcastle*

**Warner Brothers** - Mattes, storyboards for **Injustice: Gods Among Us (Xbox 360,PS4,PC)**  
**Sony** - Background illustration, marketing illustration for **Pottermore**  
**KLab** - Character/Creature Illustrations for **Various Fantasy Card Games**  
**BBC** - Matte painting for **Unreleased Project**  
**Deep Silver** - Matte painting, Cover/promo art for **Narco Terror (Xbox 360,PS3,PC)**

2011 - 2012

**Freelance** - *London*

**Subsoap** - Illustrations for **Unreleased Adventure Game**  
**KentKrings** - Illustrated pitch for **California Resort**  
**GameCo/Mobage** - Character/Creature Illustrations for **Various Fantasy Card Games**  
**Creatives in the Attic** - Concept Art for **National Geographic Kinect (Xbox 360)**